Christopher Robin Fiore

Design Engineer | Product Designer
New York, NY (open to remote)

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SUMMARY

Design engineer and product designer. I design in Figma and build in React and TypeScript: design systems, motion-led components and AI prototypes. I test my AI work with preregistered, blind-graded A/B studies. Portfolio reviewed by product designers at Goldman Sachs and The Walt Disney Company. Hands-on with large language models (LLMs) since GPT-2 in 2019.

SKILLS

Front-end and design engineering: React, TypeScript, JavaScript, HTML, CSS, Vite, Three.js, WebGL, JSON-LD, GitHub Actions, Playwright, Git
Design: Product design, web design, UX/UI design, interaction design, visual design, typography, motion design, responsive design, wireframing, prototyping, design systems, design tokens, component libraries, accessibility (WCAG), SEO, Figma
AI: Claude Code, Codex, large language models (LLMs), prompt engineering, context engineering, agentic AI workflows, multi-agent orchestration, A/B testing, LLM evaluation, preregistration, blind grading

EXPERIENCE

Perfection Synthétique | Founder and Principal Designer | 2022 – Present

- Built metadump, an open-source context engineering plugin for Claude Code and Codex. It turns a prompt into one searchable JSON file of task knowledge that AI agents use while they work. Ran 24 A/B tests on it.
- Designed and ran a preregistered, blind-graded A/B test of metadump with 48 builds in 3 arms: prompt-only, quick mode and a full build by a swarm of about 20 research agents. Froze the plugin by hash before naming the 4 tasks.
- Measured the gain: quick mode beat prompt-only by **1.12 points out of 10 (p = 0.012)** and by 2.83 on one task. In a second grading pass the graders opened every file. Quick mode led by 1.16 (p = 0.0045) and the full build by 1.03 (p = 0.0008).
- Designed and built christopherfiore.net in TypeScript and Vite. Typed content files feed shared page templates that prerender to static HTML with JSON-LD and a sitemap. GitHub Actions deploys it and Playwright checks it.
- Shipped 12 project sites on GitHub Pages, from landing pages to live demos, in HTML, CSS, JavaScript, React and Three.js.
- Redesigned an e-commerce catalog page around the strain, not the SKU (MFNY, self-directed). 13 product cards became 11, one per strain. Delivered a working prototype, design tokens and interaction specs.
- Designed and led a preregistered, blind, three-arm study of a new LLM ideation method (novelty +0.72, p = 0.037).

Freelance | Web and Product Designer | 2021 – Present

- Designed an iOS food safety app and component system for a client living with celiac disease, from 46 exploratory wireframes to 30 final screens across 5 flows.
- Designed and built a responsive website and matching resume for a senior designer at a major entertainment studio.

Shawn Klush | Fan Commerce and Operations Support | 2019 – Present

- Handle fan club orders, worldwide shipping and customer email for a touring entertainer with a 92K+ following.

PROJECTS

metadump | Open-source context engineering plugin for Claude Code and Codex | github.com/globalanomalyindex/metadump
reDraw | Crosshair overlay for Windows, built in Rust and used by about a dozen people | github.com/globalanomalyindex/redraw
JellyBox | Material system designed in Figma and built in React and WebGL, with keyboard and reduced-motion support | globalanomalyindex.github.io/jellybox
After Tokens | Motion design study of diffusion LLM text rendering | globalanomalyindex.github.io/after-tokens
Portfolio | Case studies, prototypes and experiments | christopherfiore.net

EDUCATION

Diploma in Concept Art, CG Spectrum College of Digital Art and Animation
BFA Studio Art coursework, Adelphi University, 2020 – 2021
AI Fluency: Framework & Foundations certificate, Anthropic, 2026

